

# Drone-Assisted Orchard Monitoring: Navigation, Tracking, and Apple Detection



## Purpose & Aim

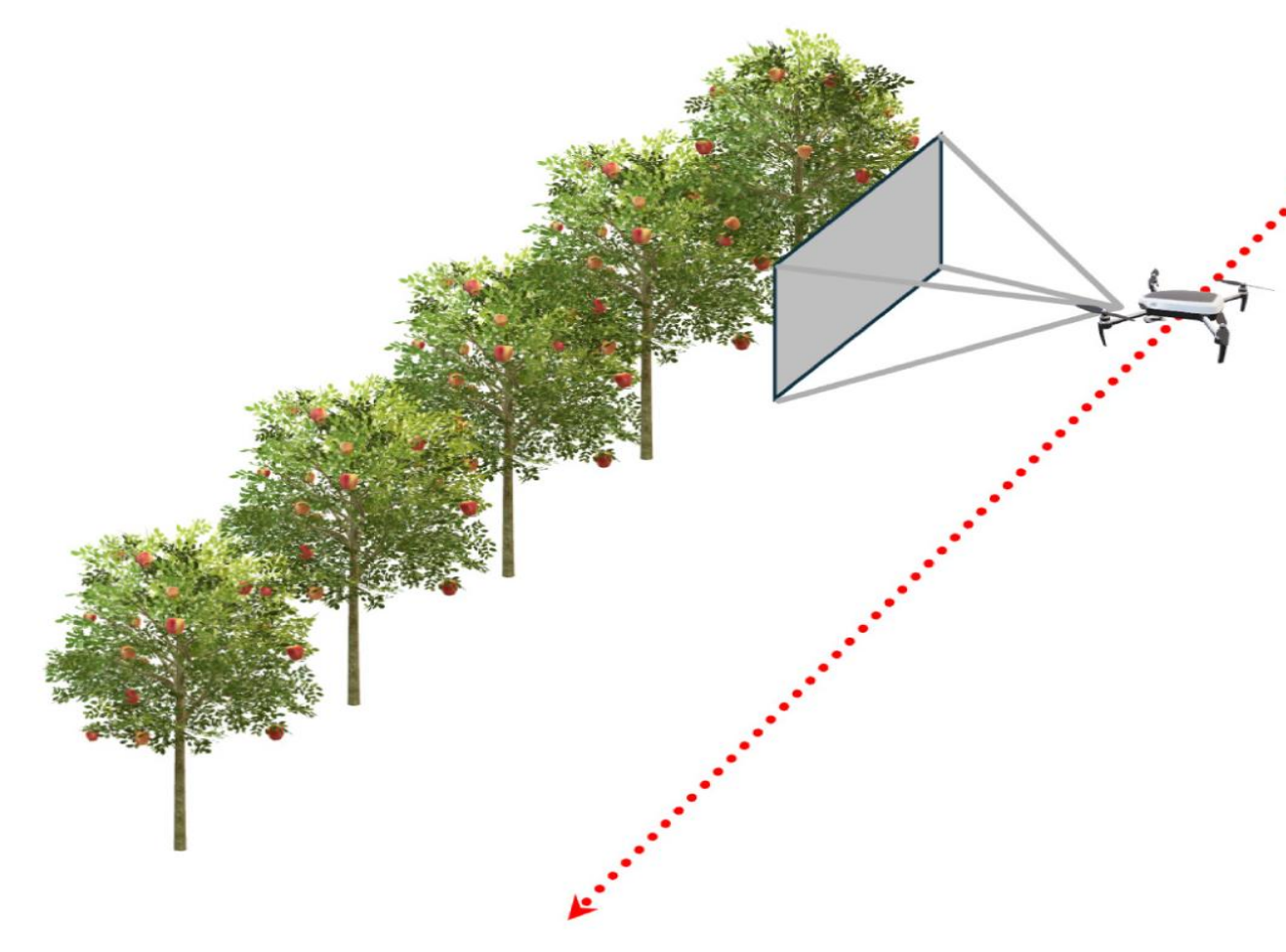
Manual apple counting is labour-intensive, inconsistent, and unscalable. This project builds an autonomous UAV pipeline for orchard monitoring, tested in a simulated replica of a real orchard (Unreal Engine + AirSim).

- Digital twin environment with GPS-matched tree placement
- Waypoint navigation with tree-facing flight paths
- YOLOv7-based deep learning apple detection
- Multi-object tracking & georeferenced apple counting

## Results & Key Findings



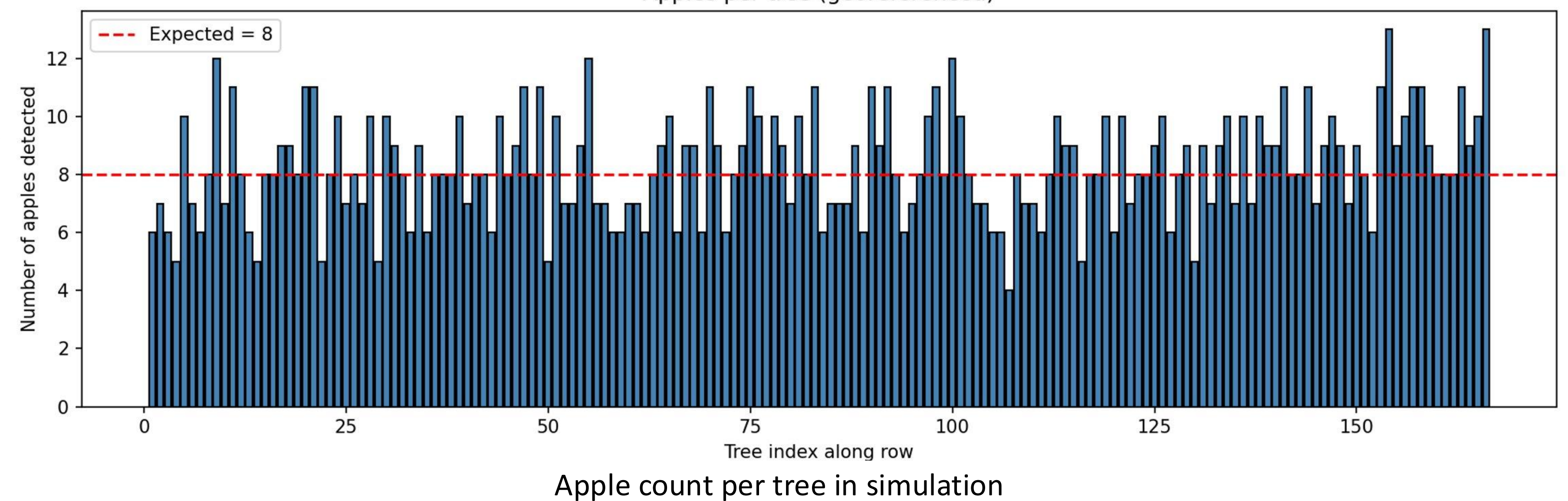
Heightmap of the apple orchard



UAV waypoint navigation along tree rows  
Apples per tree (georeferenced)



YOLOv7 apple detection on simulation



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